

# **LANE DETECTION WITH STEER ASSIST AND LANE DEPARTURE MONITORING**

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**ABSTRACT\_** Using a front-facing camera, this project demonstrated how a lane-detection system works. This system, which is becoming increasingly common in self-driving and semi-autonomous vehicles, is an important component of the advanced driver support systems. Lane detection, curve radius measurement, and centre offset monitoring are all handled by this feature. Using this data, the system can ensure that the car stays centred within the lane lines while also enhancing safety and comfort by automatically controlling the steering wheel to make smooth turns on highways without user input. A simpler version of what is utilised in production vehicles, this works best if the right conditions are present (clear lane lines, stable light conditions). A dashcam video is supplied in this repository so that the script may function with it.

## **1.INTRODUCTION**

Driving assistance systems (ADAS) can assist the driver in many ways, including providing a 360-degree picture of the vehicle, a bird's-eye view, front crash detection and intelligent back-view. ADAS can also help the driver detect driver sleepiness as well as pedestrians and track detection.

In order to recognise lane markers on the highway, one must first locate them and then present them to a sophisticated algorithm. In order to improve traffic conditions, shrewdly based autos engage in shrewd transport frameworks. If a route identification structure is used, it might be as simple as exhibiting the driver's route zones on an external lecture for example, to more complex errands, and anticipating a future route shift in order to avoid the effects of various cars. Cameras, laser go pictures, LIDAR, and GPS devices are some of the interfaces used to identify pathways.

Lanes detection is sometimes described as a process that involves enforcing the containment of specific foreigners, such as putting road markings on the exterior of coloured highways. Disturbing factors in route tracking include: parked and moving automobiles, poor-quality road lines, shady areas caused by trees and other structures, constructions and various automobiles, sharper bends, unexpected road forms, merging paths, compositions and various patterns, unusual asphalt products and dissimilar paths. In a dynamic lane detection study, a wide range of methods, portrayals, locations and methodologies have been provided, and the results are shown here.

When you receive a Lane Exit Alert, you are alerted that your car is about to leave the lane and advised to resume driving. Even though that's the basic idea, a number of other technologies exist, including one that reacts to and guides the vehicle away from the edge of a road and even keeps it focused on its destination at all times. An inexpensive camera mounted in the windshield adjacent to the rearview mirror continuously scans the highway ahead of the vehicle, looking for clearly marked lanes. All lane exit alert models employ this camera. One of the three most common and useful driver aids, it is part of the safety circle. The other two components are adaptive cruise control and front crash avoidance (blind spot detection).

Diverse experts from around the world used a variety of methods to pinpoint lane departures. An area of continuous access to the sensor or laser or GPS can have a negative impact when trying to discriminate between lanes, for example when the frame does not have access to these areas. The usage of vision-based lane tracking and departure systems is becoming more commonplace. The fundamental advantage of a vision-based system is that it can record more data with a single camera than other systems can with many cameras. Subordinate frameworks for vision and image processing are also included in the most often used approaches, such as track framework and automobile location. The quantity of research conducted on the Advanced Driver Assistance System is targeted at preventing collisions (ADAS). Subsystems such PC vision-based driver assist frameworks make up the bulk of the vehicle exit alert (LDWS) system, which is dedicated to the smart driver assistant scheme. One of the most popular designs is the autonomous car. ADAS, the advanced driver assistance system, has formed the basis for a slew of recent techniques aimed at avoiding the ill impacts of automobiles. This circumstance was well-suited to the lane departure warning systems (LDWS), which were able to generate an alert when a car was about to cross over into another lane. It is possible to avoid

a collision by implementing a lane-keeping technique, which keeps the vehicle in the same lane. When a car drifts out of its lane, the system immediately returns it to the previous lane.

## **2.LITERATURE SURVEY**

### **2.1 W. L. Ou, M. H. Shih, C. W. Chang, X. H. Yu, C. P. Fan, "Intelligent Video-Based Drowsy Driver Detection System under Various Illuminations and Embedded Software Implementation"**

As part of this project, an intelligent video-based system to detect drowsy drivers has been developed. Drowsy driving circumstances can be detected even if the driver is wearing glasses. The suggested method divides detection of driver eyes and identification of tired drivers into two cascading computational procedures using an NIR camera. Without spectacles, the open/closed eye detection rate is 94 percent, while the accuracy of the drowsy condition detection is up to 91%.. Video processing speeds of up to 16 frames per second (fps) can be achieved using the FPGA-based embedded platform, which includes software improvements.

### **2.2 It's been a long time since we've seen a study like this one, which uses eye-tracking and dynamic template matching to detect driver fatigue, but it's now here.**

A vision-based, real-time fatigue monitoring system for safe driving has been proposed. Color photographs from a car's dashboard can be used to identify the face of the driver. The regions of the eyes are then located through the use of edge detection. It is possible to generate driving safety alerts by utilising the images captured during eye tracking, as well as dynamic templates that will be utilised to monitor the eyes in the next frame. On a Pentium III 550 processor with 128 MB of RAM, the system is tested. The experiment's findings are promising and encouraging. An average of 99.1 percent of the four test movies showed a 99.1 percent rate of eye placement and tracking accuracy. There is a 100 percent accuracy rate for tiredness detection, while the average precision rate on the test videos is 88.9 percent.

### **2.3 "Monitoring Driver Fatigue Using Facial Analysis Techniques," S. Singh and N. P. Papanikolopoulos**

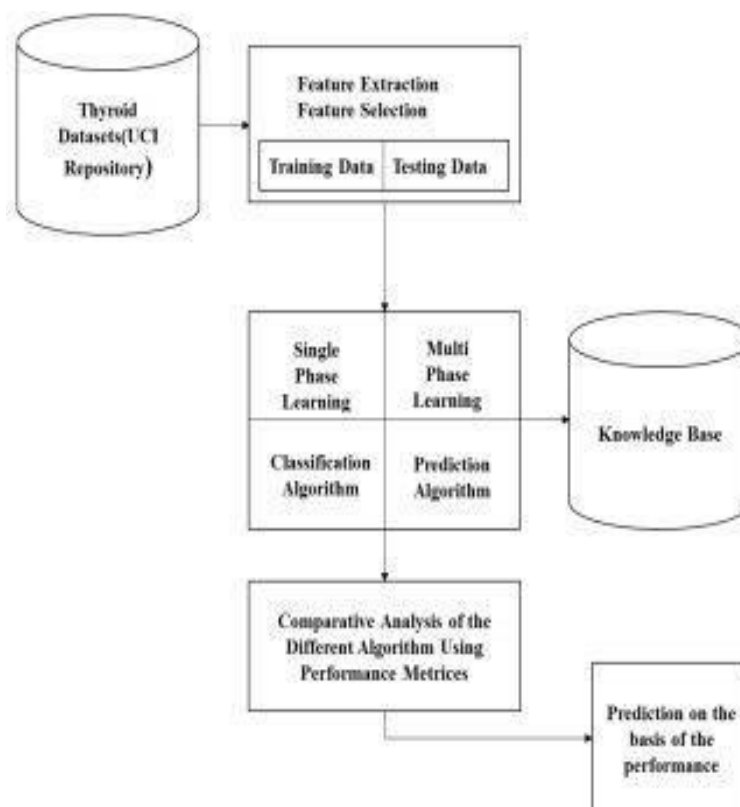
A vision-based non-intrusive system for detecting driver weariness is presented in this research. To detect micro-sleeps, the device makes use of a colour video camera pointed directly at the driver's face (short periods of sleep). Faces are searched for using skin-color information, which

is processed by a machine. We use blob processing to establish the precise location of the face after separating the pixels with a skin-like colour. We narrow the scope of our search by looking at the face's horizontal gradient map and taking into account the fact that the horizontal intensity gradient of the face's eye regions varies greatly. Gray scale model matching is used to locate and track the pupil. When determining if an eye is open or closed, we employ a pattern recognition technique similar to the one described above. The technology generates a warning signal if the person's eyes close for an abnormally long amount of time (5-6 seconds)..

### 3.PROPOSED SYSTEM

For example, we have developed a system that can detect the curvature of the road and its direction of travel. That way, if there are any curves, the driver would know the exact steering angle and direction. The driver will be able to avoid drifting with our method. Safety precautions will be bolstered as a result.

**Architectural design** is a concept that focuses on components or elements of a structure Any changes the client wants to make to the design should be communicated to the architect during this phase.



**Fig. 1: Architectural Design**

### 3.1 ALGORITHM DESIGN

Lane Change Detection Algorithm We'll take a closer look at this function in this part because it's so simple to implement in the OpenCV library. We'll go over a few of the paper's most significant techniques in the following paragraphs. It is also possible to create a basic steering assist system utilising the findings.

To successfully recognise lines, an image must be preprocessed with a noise-removal filter. For our purposes, we can use a Gaussian filter to blur the image. Using a kernel containing Gaussian values to convolution with the original image results in blurring. 2D Gaussian function eqn: 
$$e^{-\frac{x^2}{2\sigma_x^2} - \frac{y^2}{2\sigma_y^2}}$$
 The axes' distances from the origin are denoted by the letters x and y, whereas the standard deviation of a Gaussian distribution is denoted by the symbol. a visual representation of the Gaussian function., the scalar product of the kernel size and a window of the same size and centred on the pixel causes a blurring of each pixel. A padded matrix is created by using border mirroring when the sliding window exceeds the picture boundary's size limit. REVIEW OF MACHINES BY THE PUBLIC 2022, 10 and x 4 of 18 a Components and methods.. Lane Change Detection Algorithm We'll take a closer look at this function in this part because it's so simple to implement in the OpenCV library. We'll go over a few of the paper's most significant techniques in the following paragraphs. Because of this, a basic steering aid system will be installed.

You'll discover more about the outcomes and enhancements made in the following sections. removing portions of an image that should not be seen To successfully recognise lines, an image must be preprocessed with a noise-removal filter. For our purposes, we can use a Gaussian filter to blur the image. Using a kernel containing Gaussian values to convolution with the original image results in blurring. It is possible to see the blurring effect of a 3 3 Gaussian kernel using a sliding window of the same size and centering on the pixel, as illustrated by the scalar product of the kernel and the sliding window (the matrix is padded by border mirroring if the sliding window overflows the image boundaries). Gaussian function plotted on a graph. Gaussian function plotted on a graph. Review of MACHINES 2022, 10x, and 2D Gaussian function eqn: To calculate standard deviation, you need to know the distances on the horizontal and vertical axes from origin. You can't go wrong with the edge detection tool. The Canny edge

detector technology, invented by John F. Canny, dramatically reduces the number of incorrect edges that are detected in an image. This chapter uses a Gaussian filter to detect vertical, horizontal, and diagonal edges.

An edge detection operator is employed to acquire the values for the first derivative in both the vertical and horizontal dimensions. The derivatives can be used to determine the gradient and direction of the edge.  $0^\circ$ ,  $90^\circ$ ,  $45^\circ$ , and  $135^\circ$  are the four angles used to denote horizontal, vertical, and diagonal directions.

It's time to thin out the edges of the image. When examining the edge strength of a pixel, gradient images show us how effectively neighbouring pixels stack up in both negative and positive gradient orientations. Edge strength must be larger than that of the neighbouring pixels in order for the value to persist. the comparison between the red-framed pixel and the two black-framed pixels to the left and right of it. This is the fifth figure. depicts a dramatic rise in the surface of the object. True edges can now be more clearly visible, but false edges caused by colour change or noise can still be discerned.

Two threshold values are required to classify the remaining edge pixels. The gradient of an edge pixel is said to be strong if it surpasses the maximum threshold value. It is silenced if its gradient falls below the other threshold value. Pixels with a gradient value that falls somewhere between the two thresholds are considered weak. An example of a Gaussian convolution can be seen in this image. You can't go wrong with the edge detection tool. The Canny edge detector technology, invented by John F. Canny, dramatically reduces the number of incorrect edges that are detected in an image. We can detect a vertical, horizontal, and diagonal edge using four distinct filters.

### 3.2 CANNY EDGE DETECTION ALGORITHM

When it comes to image classification, the human eye has the incredible ability to process an image in a couple of milliseconds, and to determine what it is about (label). It is so amazing that it can do it whether it is a drawing or a picture.



### **Fig. 2: Sample view for computer vision**

It's hard to tell the difference between a drawing and an actual photograph of a car. Both can be classified by the human eye.

At this time, we're working on a method that uses Canny edge detection to create contour lines around objects in a photograph.

The Canny Edge Detector can be described as follows:

The Canny edge detector employs a multi-sensor approach to detect edges.

an image edge detection technique that can detect a wide range of edges. John F. developed it. In 1986, this was bizarre. An edge detection hypothesis developed by Canny also explains how the approach works.

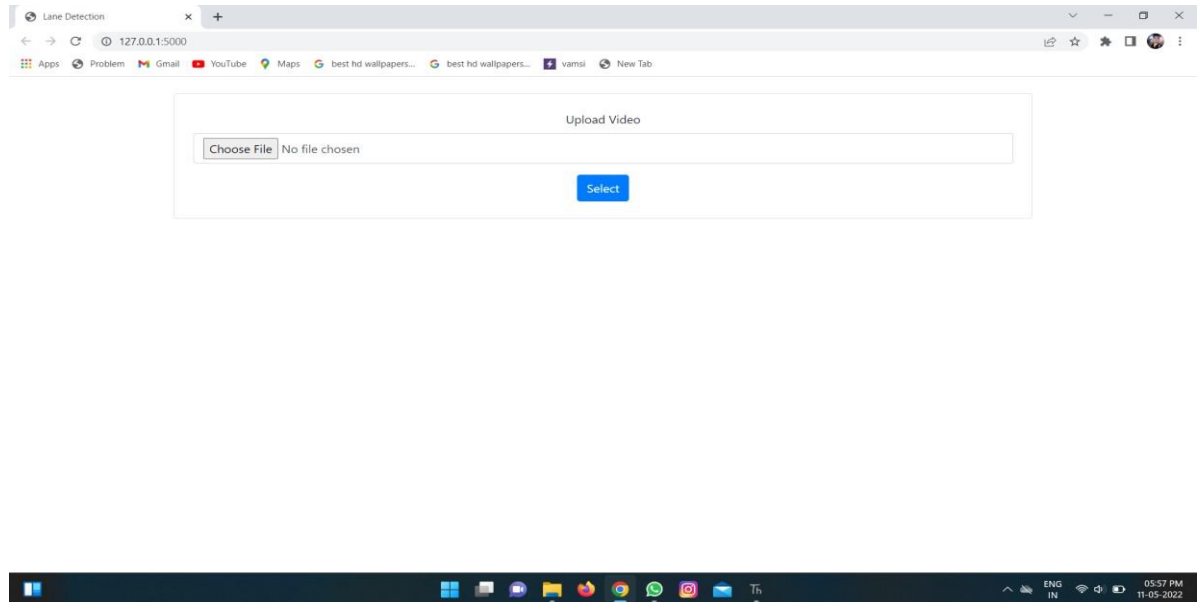
Canny edge detection is a method for extracting relevant structural information from a variety of visual objects and reducing the amount of data that must be analysed. Various computer vision systems have made use of it. Edge detection can be used to a wide range of vision systems, according to Canny's research. One of the most rigorously specified edge detection algorithms is Canny's algorithm, which delivers accurate and dependable detection. The Canny edge detection algorithm is composed of 5 steps:

1. Noise reduction;
2. Gradient calculation;
3. Non-maximum suppression;
4. Double threshold;
5. Edge Tracking by Hysteresis.

## **4.RESULTS AND DISCUSSION**

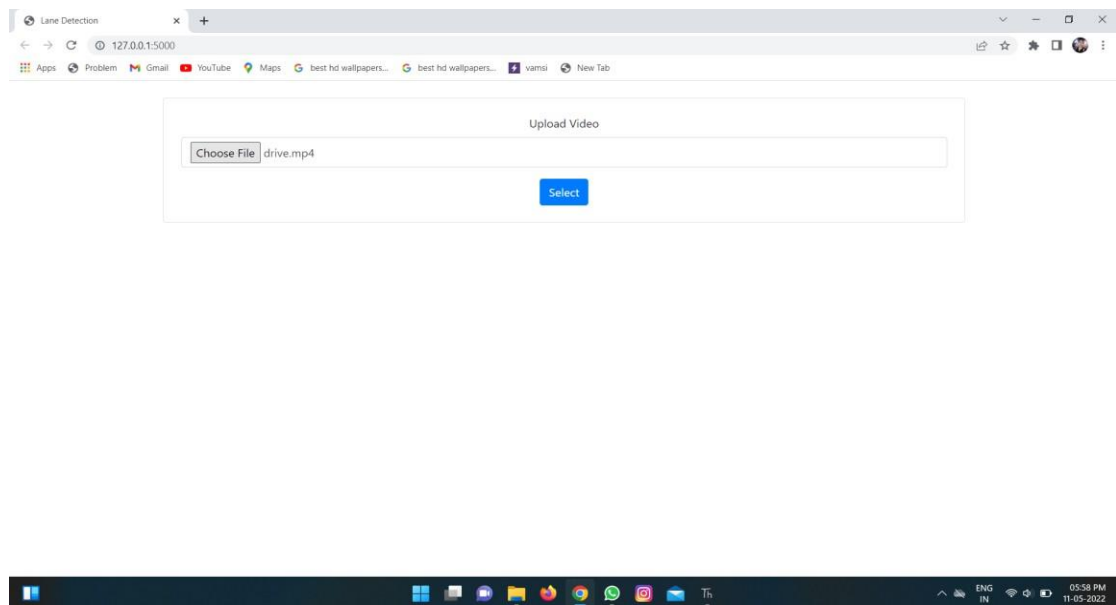
The output of the flask app. To convert a video to slow Motion the following are the steps and outputs for those steps:

### Step 1. User Interface



**Fig 1: User Interface**

### Step 2. Select the video.



**Fig 2: Selecting Video**



Step 3. The lane is highlighted.



**Fig 3: Lane Detected Image**

## 5.CONCLUSION

Using the Lane Detection with Steer Assist and Lane Departure Monitoring described in this article, the work can be improvised. Prior research on Lane Detection with steering assistance and lane departure monitoring was completed and found a few grey regions. The difficulty of identifying faded street signs was regarded one of the recognised grey domains for a more in-depth investigation. It appears that, with a few modest tweaks, the algorithm's methods may be put to good use. In order to improve these methods and evaluate the system in real-time scenarios, additional research is planned. Straight and curved highways can benefit from this strategy.

We'd be looking at something far more sophisticated if we were to compare this project to a production-quality version, where errors should be exceedingly low and the system should be flexible. Unstable light circumstances, for example, or weather conditions that affect vision on the road surface are examples. This project contains a large number of variables that are hardcoded, making any change to them potentially disastrous. One reason for this is to make

the system more adaptable and less likely to fail in the real world.

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